

AUN'VA

M	T	Sv	W	LD	OC
6"	3	5+	5	7+	1

INVULNERABLE
SAVE

4+

ETHEREAL GUARD

M	T	Sv	W	LD	OC
6"	3	5+	2	7+	1

INVULNERABLE
SAVE

4+

⚔ MELEE WEAPONS						
WEAPON	RANGE	A	WS	S	AP	D
Close combat weapon	Melee	1	6+	2	0	1
Supreme honour blade	Melee	3	3+	5	0	1

ABILITIES

Duality Shield

Once per battle, each time an attack targets this unit, it can use this ability. If it does, until the end of the phase, models in this unit have a 2+ invulnerable save.

Paradox of Duality

Each time an attack targets this unit, subtract 1 from the Hit roll and subtract 1 from the Wound roll.

Supreme Loyalty (Aura)

While a friendly T'AU EMPIRE unit is within 6" of this unit, each time that unit takes a Battle-shock or Leadership test, add 1 to that test.

CORE RULES

Lone Operative

Unless part of an attached unit, this unit is not visible to enemy models unless they are within 12" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons unless the attacking model is within 12" of this unit.

If this ability takes the form Lone Operative X", unless part of an attached unit, this unit is not visible to enemy models unless they are within X" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons unless the attacking model is within X" of this unit.



AUFSTELLUNG

1x Aun'va - Equipped with:
Close combat weapon
2x Ethereal Guard -
Equipped with: Supreme
honour blade



Aun'va KEYWORDS: Epic
Hero, Character, Aun'va,
Ethereal, Infantry
Ethereal Guard
KEYWORDS: Infantry
KEYWORDS: Epic Hero,
Non-Kroot
FACTION KEYWORDS:
T'au Empire